DBX Cheat Sheet			[] indicates optional values
Loading a program	Examining the call stack	Debugging multithreaded	Mismatched cores
dbx program_name	where	threads	e.g., when debugging a core
dbx - process_id		thread	generated on machine X (customer) using machine Y
	Examining variables	thread thread_id	(developer)
Running a program	print expression	lwps	(dbx) dbxenv core_lo_pathmap on
(dbx) run [args]	display expression		(dbx) pathmap
(dbx) run [args] [<input]< td=""><td>undisplay expression</td><td>Miscellaneous</td><td>paths_to_correct_libs</td></input]<>	undisplay expression	Miscellaneous	paths_to_correct_libs
[>output]	undisplay 0	list [function_name]	(dbx) pathmap /install/ /local/dbg/install/
		dump (show local variables)	(dbx) debug program core
Examining core files	Examining memory	regs	
dbx program_name core	examine address [/ [count]	detach	
dbx - core	[format]		Fix and continue
		Walking the call stack	Dbx allows you to fix code
Breakpoints	Tracing Execution	up [-h] [number]	and continue debugging without rebuilding/restarting
(dbx) stop in function_name	Display lines as executed	down [-h] [number]	the debug session. To fix
(dbx) stop at file:line	(dbx) trace event_spec [modifier]	frame [-h] [number]	your code: 1. Change source
(dbx) status	e.g.,		2. (dbx) fix This rebuilds the .o, loads it
(dbx) delete all/#breakpoint	trace step	Runtime checking	in memory and runs till the
	trace next-in function	(dbx) check -memuse	fix. This does not change
Stepping	trace change variable	(dbx) check -access	the exe, so the exe has to be rebuilt post debugging.
next [n]	trace in func -thread th_id	Generates reports about	
step [n]	(dbx) dbxenv trace_speed number	memory access/leaks/use	Exit (dbx) quit
cont	(dbx) trace -file output_file		

Debugging a Program With dbx http://docs.sun.com/source/819-3683/